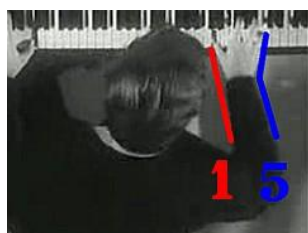


Hand - extreme horizontal positions

Position 1

Abduction - max. 45°
(to play with the thumb)



Position 2

Adduction - max. 20°
(to play with the 5th finger)



- Generally, when making abduction, you have to bring your elbow close(r) to your body.
- When playing with the 5th finger (adduction), the elbow should be a bit away (not too much!).

Note that during adduction the thumbs can “run away” from the keyboard due to the hand turning.

IMPORTANT

The standard position is to keep the finger and forearm on one axis parallel to the pressed key. In practice, it is very relative. First of all, it is not always possible to maintain parallelism, though in some situations it may be very useful. Moreover, it is for example more secure and convenient to strike the black keys with fingers 1 and 5 in a slightly oblique way.